

# jbang - a better java ?

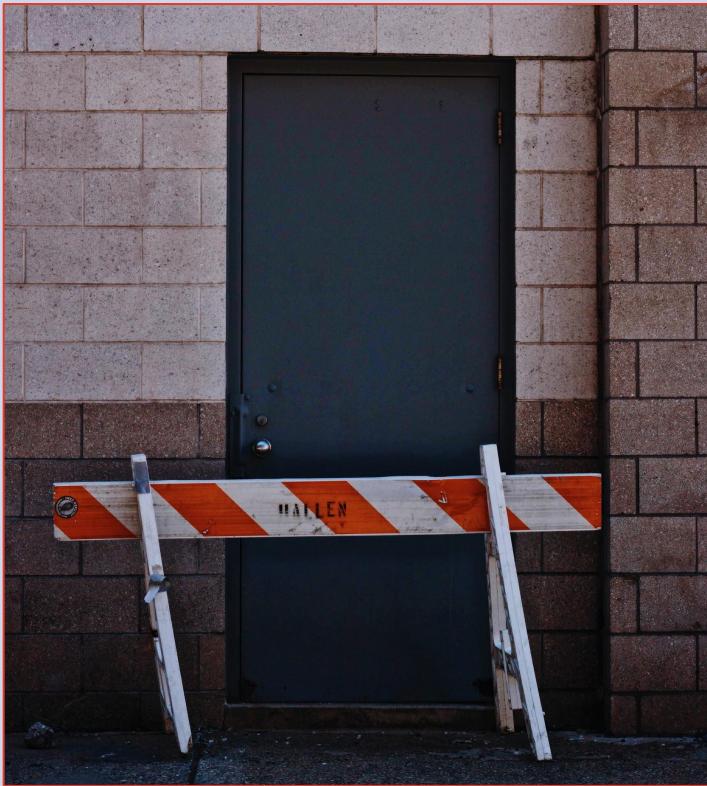
by

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@maxandersen

<https://jbang.dev>





python™

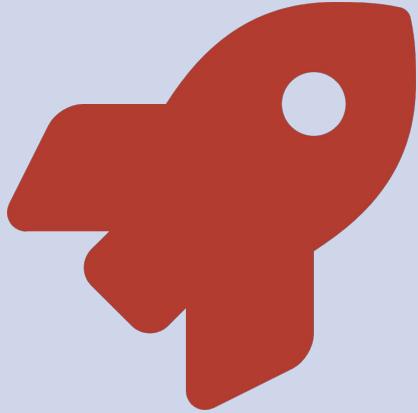


golang

J!JBANG!



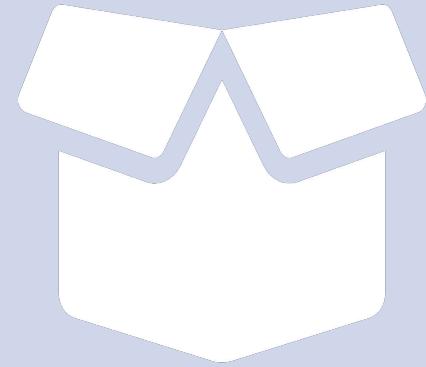
LEARN



RUN



BUILD



PACKAGE





LEARN

```
hello.java:  
//usr/bin/env jbang "$0" "$@" ; exit $?  
//DEPS com.github.lalyos:jfiglet:0.0.8  
import com.github.lalyos.jfiglet.FigletFont;  
class hello {  
  
    public static void main(String... args) throws Exception {  
        System.out.println(FigletFont.convertOneLine(  
            "Hello " + ((args.length>0)?args[0]:"jbang")));  
    }  
}
```

```
› ./hello.java jug.ch  
[jbang] Resolving dependencies...  
[jbang]     Resolving com.github.lalyos:jfiglet:0.0.8...  
[jbang] Dependencies resolved  
[jbang] Building jar...
```



Valid Java  
AND shell  
script

External Dependency  
management

Compile and run in one!



LEARN

```
• README.md  
└─ SRC  
    └─ com  
        └─ d2iq  
            └─ kubectl  
                └─ Main.java  
8 directories, 13 files
```

```
• README.md  
└─ kubectl-example  
0 directories, 2 files
```

```
$ kubectl example pod list
```

Pod Name
coredns-6955765f44-f966p
coredns-6955765f44-xnzb9g
etcd-kind-control-plane
kindnet-cznll
kube-apiserver-kind-control-plane
kube-controller-manager-kind-cont
kube-proxy-tw9cb
kube-scheduler-kind-control-plane
local-path-provisioner-7745554f7f



LEARN

```
.
├── README.md
├── build.gradle
├── gradle
│   └── wrapper
│       ├── gradle-wrapper.jar
│       └── gradle-wrapper.properties
├── gradlew
├── gradlew.bat
└── src
    └── main
        └── java
            └── com
                └── d2iq
                    └── kubectl
                        ├── ExampleCommand.java
                        ├── Main.java
                        ├── PodAddCommand.java
                        ├── PodCommand.java
                        ├── PodList2Command.java
                        ├── PodListCommand.java
                        └── ResourcesCommand.java

8 directories, 13 files
```

```
.
└── README.md
└── kubectl-example

0 directories, 2 files
```

```
$ kubectl example pod list
```

Pod Name
=====
coredns-6955765f44-f966p
coredns-6955765f44-xnzb9g
etcd-kind-control-plane
kindnet-cznll
kube-apiserver-kind-control-plane
kube-controller-manager-kind-cont
kube-proxy-tw9cb
kube-scheduler-kind-control-plane
local-path-provisioner-7745554f7f



```
///usr/bin/env jbang "$0" "$@" ; exit $?
//DEPS io.quarkus:quarkus-resteasy:1.8.1.Final
//DEPS ...
```

Include files

```
//FILES META-INF/resources/index.html=index.html
//SOURCES **/*.java
```

Optional explicit  
include source to be  
compiled

```
import io.quarkus.runtime.Quarkus;
import javax.enterprise.context.ApplicationScoped;
import javax.ws.rs.*;
```

## How about multiple files ?

```
@Path("/hello")
@ApplicationScoped
public class myapp {

    @GET
    public String sayHello() {
        return "hello from Quarkus with " + App.NAME;
    }

}
```

Just works!



## Easy editing

```
> jbang edit --open itests/karate.java
[jbang] Resolving dependencies...
[jbang]     Resolving com.github.intuit.karate:karate-netty:e2882c4...Done
[jbang] Dependencies resolved
[jbang] Downloading VSCodium 1.52.1. Be patient, this can take several minutes... (Ctrl+C if you want
[jbang] Installing VSCodium 1.52.1...
(node:45467) [DEP0005] DeprecationWarning: Buffer() is deprecated due to security and usability issu
[jbang] Running `sh -c /Users/max/.jbang/editor/vscodium.app/Contents/Resources/app/bin/code /Users/
/karate`
Installing extensions...
Installing extension 'vscjava.vscode-java-debug' v0.30.0...
Installing extension 'redhat.java' v0.73.0...
Extension 'vscjava.vscode-java-debug' v0.30.0 was successfully installed.
Extension 'redhat.java' v0.73.0 was successfully installed.
/Users/max/.jbang/cache/projects/karate.java_jbang_91ae9f62f04f0a63fc91ccf04c9fde0fad11e30fc0b60ff64
```

Works with any modern editor with Java support

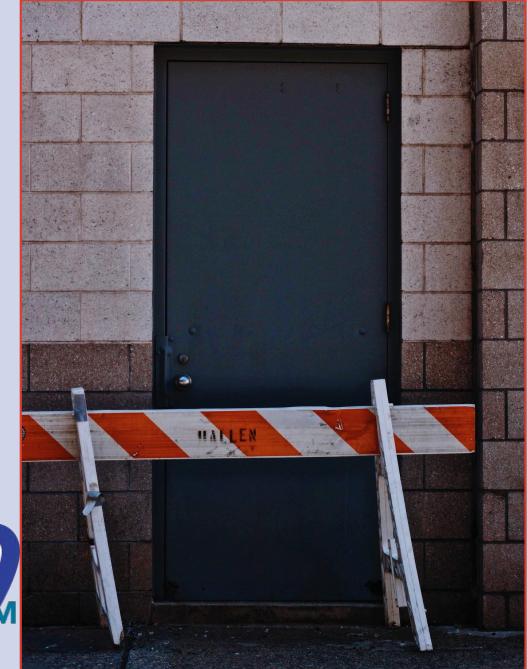
- IntelliJ, visual studio code, eclipse, netbeans, emacs, vi, etc.
- I.e. --open=eclipse or set JBANG\_EDITOR=eclipse

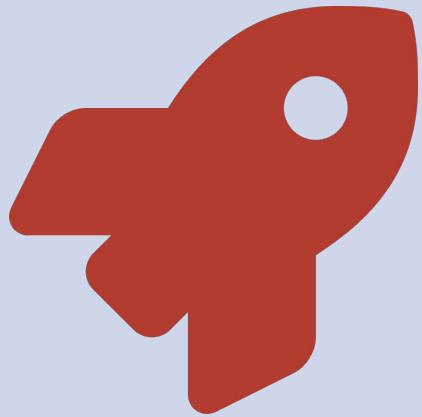
Default installs vscodium (free open source build of Visual Studio Code)



**LEARN**

- Get started quickly
  - Explore new API's with no overhead
  - Just focus on the code
- 
- `jbang init` to create app
  - `jbang xyz.java` or `./xyz.java` to run
  - Dependencies as comments
  - Edit in any modern IDE/editor using  
    `jbang edit`





RUN





**RUN**

java xyz.java

jshell -q xyz.jsh\*

java -jar xyz.jar

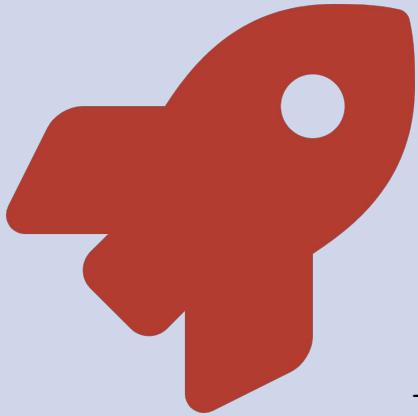
mvn exec:java

mvn javafx:run



**How do I pass arguments ?**

**How do I debug ?**



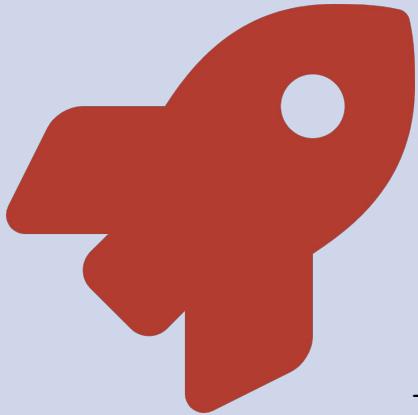
./xyz.java

jbang xyz.java

**RUN**

jbang xyz.jsh

jbang xyz.jar



./xyz.java param1 param2

jbang xyz.java param1 param2

## RUN

jbang xyz.jsh param1 param2

jbang xyz.jar param1 param2

**How do I pass arguments ?**



./xyz.java<sup>(\*)</sup>

jbang --debug xyz.java

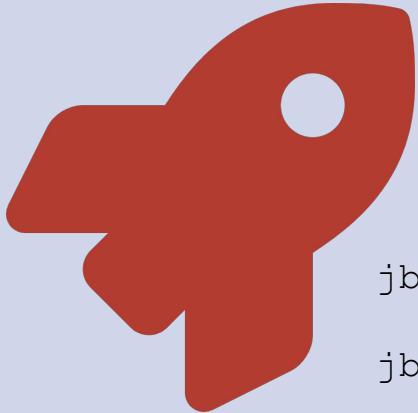
**RUN**

~~jbang xyz.jsh~~

jbang --debug xyz.jar

**How do I debug ?**





jbang io.quarkus:quarkus-cli:1.9.1.Final:runner

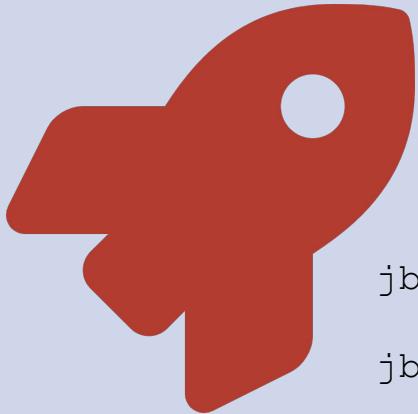
jbang https://gist.github.com/tonivade/3db...

jbang https://github.com/jbangdev/jbang/..../examples/inetTest.java

jbang https://carbon.now.sh/ae51bf967c98f31a13cba976903030d5

jbang https://acme.org/download/myapp.jar

**RUN**



jbang alias add cli io.quarkus:quarkus-cli:1.9.0.Final:runner

jbang cli

jbang cli@quarkusio

**RUN**



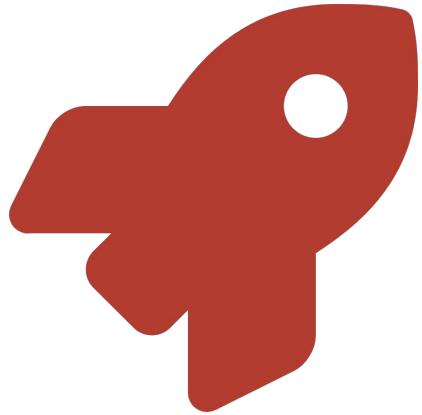
RUN



jbang sponge@jbangdev/jbang-minecraft

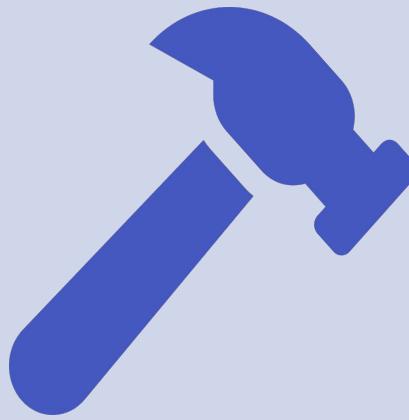
Details at <https://github.com/jbangdev/jbang-minecraft>





RUN





BUILD





BUILD





jbang build xyz.java

jbang run xyz.java

## BUILD

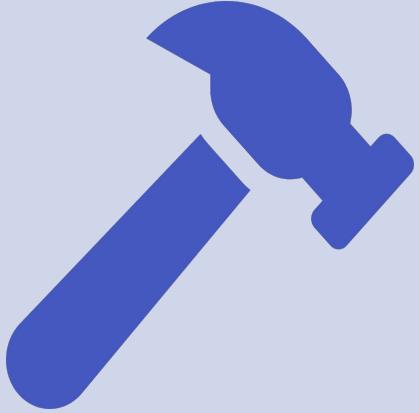
jbang --native xyz.java



**BUILD**

```
cd modules  
jbang export ExamplePlugin.java  
  
jbang sponge@jbangdev/jbang-minecraft
```

<https://github.com/jbangdev/jbang-minecraft>



BUILD



```
jbang export --style slim myrobot.java  
jbang deploy@ev3dev-lang-java myrobot.jar
```

WORK IN PROGRESS! <https://twitter.com/maxandersen/status/1344455224707178496>



# BUILD



```
> jbang init -t qmetrics quarkusmetrics.java
[jbang] File initialized. You can now run it with 'jbang quarkusmetrics.java' or edit it using 'code `jbang edit quarkusmetrics.java`'
> jbang quarkusmetrics.java
[jbang] Resolving dependencies...
[jbang]     Resolving io.quarkus:quarkus-resteasy:1.8.0.Final...Done
[jbang]     Resolving io.quarkus:quarkus-smallrye-metrics:1.8.0.Final...Done
[jbang] Dependencies resolved
[jbang] Building jar...
[jbang] Post build with io.quarkus.launcher.JBangIntegration
Sep 15, 2020 3:56:54 PM org.jboss.threads.Version <clinit>
INFO: JBoss Threads version 3.1.1.Final
Sep 15, 2020 3:56:54 PM io.quarkus.deployment.QuarkusAugmentor run
INFO: Quarkus augmentation completed in 961ms

--/ _ \ V / / / - | / - \ / / / / / / / /
-/ / / / / / - | / , / , < / / / / \ \
- \ _ \ \ _ \ / / | / / / / / / \ _ \ / / /
2020-09-15 15:56:56,155 INFO [io.quarkus] (main) Quarkus 1.8.0.Final on JVM started in 0.820s. Listening on: http://0.0.0.0:8080
2020-09-15 15:56:56,174 INFO [io.quarkus] (main) Profile prod activated.
2020-09-15 15:56:56,174 INFO [io.quarkus] (main) Installed features: [cdi, resteasy, smallrye-metrics]
```



**BUILD**



Requires jbang 0.45+ and Quarkus 1.8+

Quarkus Configuration with //Q:CONFIG

Native image generation:

```
jbang --native quarkusrest.java
```

Container deploy:

```
jbang -Dquarkus.container-image.build=true quarkus.java
```

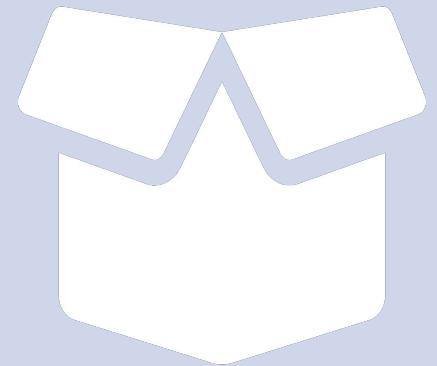
**EXPERIMENTAL! Please Open issues :)**

YAGNI  
KISS  
DRY



BUILD





PACKAGE

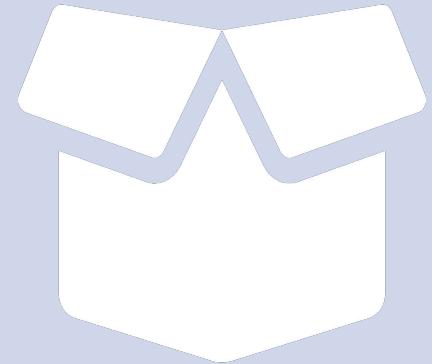


Developers

1. Code it
2. Commit to Git
3. Build it
4. Publish it
5. Ship it

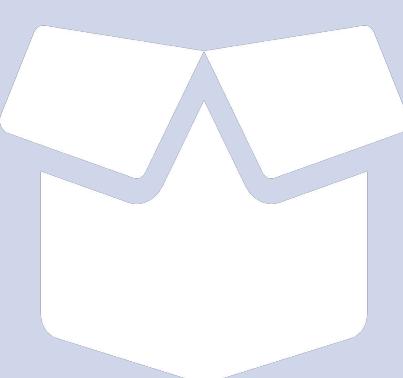
Users

1. Download Java
2. Install Java
3. Download App
4. Install App
5. Run it



**PACKAGE**





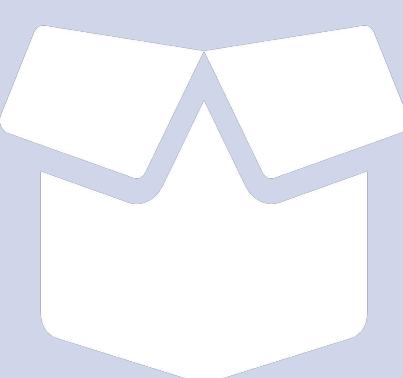
<https://jbang.dev> (scoop, choco, brew, yum, snap, docker, mvn, gradle, ...)

```
curl -Ls https://sh.jbang.dev | bash -s - xyz.java
```

## PACKAGE

```
iex "& { $(iwr https://ps.jbang.dev) } xyz.java"
```

How do a  
user get  
jbang ?



# PACKAGE

How do a user get Java ?

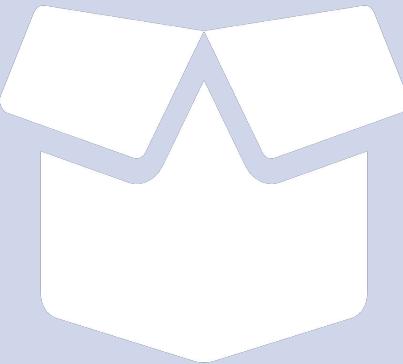
```
$ jbang --java 15 xyz.java
[jbang] Downloading JDK 15. Be patient, this can take several minutes...
```

```
records.java:
//JAVA 14+
//JAVAC_OPTIONS --enable-preview --release 14
//JAVA_OPTIONS --enable-preview

import static java.lang.System.*;

public class records {
    record Point(int x, int y) {}

    public static void main(String[] args) {
        var p = new Point(2,4);
        out.println(p);
    }
}
```



```
jbang init -t cli myapp.java
```

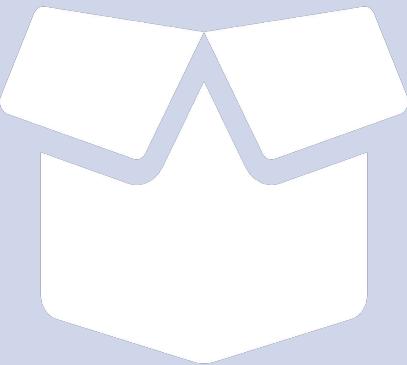
```
...code...
```

```
git add/commit/push
```

```
jbang https://github.com/acme/myapp/src/myapp.java
```

## PACKAGE

**How do a  
dev code,  
publish, test  
and ship a  
jbang app ?**



## PACKAGE

How do  
users install  
app ?

jbang app install <https://github.com/acme/myapp/src/myapp.java>  
myapp

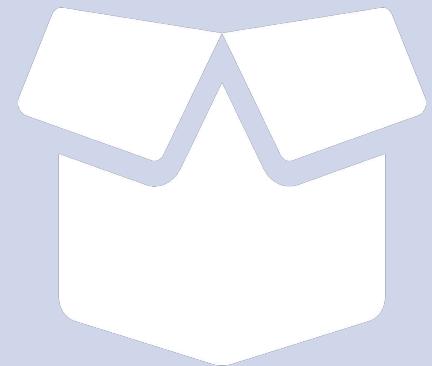
“npm install” / “pip install” but for java

Developers

Users

1. Code it
2. Commit to Git

5. Run it



**PACKAGE**

```
curl -Ls https://sh.jbang.dev | bash -s - https://github.com/acme/myapp...
myapp@acme
```



# Alias Catalogs

jbang run@jruby

jbang app install --name jruby run@jruby

<https://github.com/jruby/jbang-catalog>

jbang cli@quarkusio

jbang app install --name qs cli@quarksio

<https://github.com/quarkusio/jbang-catalog>

jbang gavsearch@jbangdev

jbang app install gavsearch@jbangdev

<https://github.com/jbangdev/jbang-catalog>



Easy to get started, explore any API, Just focus on the code



Run as script, run java, jsh, jar, GAV via url, gist, github, bitbucket, gitlab, ...



Just use Java w/JBang, YAGNI anything else



Code, Commit, Run...





More Examples, template via aliases catalogs  
(`jbang init -t start@hibernate`)



Better caching, make second runs even faster!



import scope/POM support



`jbang publish myapp.java`

# The Road to 1.0 ?



The Road to 1.0 ?



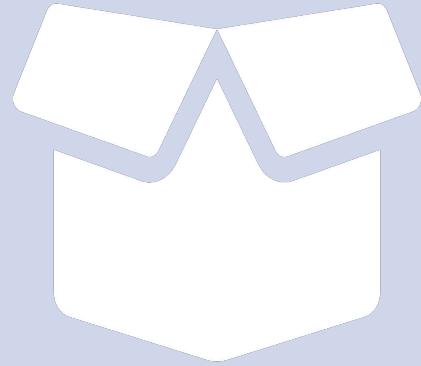
LEARN



RUN



BUILD



PACKAGE



**Want to help ?**



**Tweet**

**Stream**

**Facebook**

**LinkedIn**

**Blog**

**contribute**

**jbang-catalog**

**#J!JBANG!**

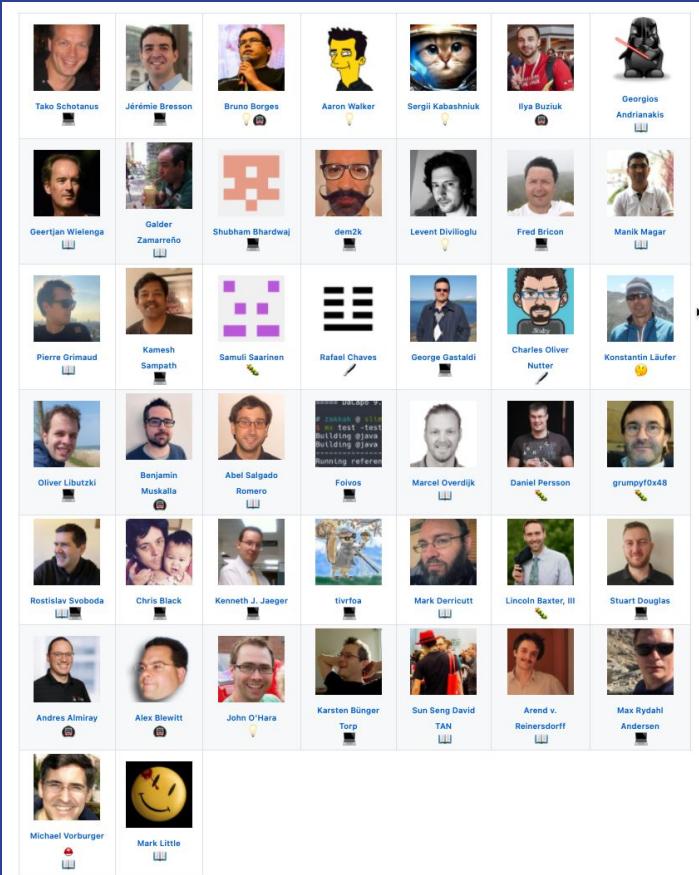


Tweet your gist/github jbang script with a **#jbang**  
**#jugsaxony**

# Questions ?

<https://jbang.dev>  
@maxandersen

# Thanks!





**RUN**

jbang

```
--javaagent=org.jboss.byteman:byteman:4.0.13  
=script:test.btm  
xyz.java param1 param2
```



**Bonus: how do I run an agent ?**

# Java 11+

Cannot be called .java

hello:

```
#!/usr/bin/env java --source 11
```

```
class hello {
```

```
    public static void main(String... args) throws Exception {
```

```
        System.out.println(
```

```
            "Hello " +
```

```
            ((args.length>0)?args[0]:"jbang"));
```

```
}
```

Breaks every  
IDE :(

#! works  
but must have --source 11

```
> chmod +x hellocabng; ./hellocabng devnation
Hello devnation
```



		Java 1-8	Java 10	Java 11	Java 8+
1	Compile & build in one	✗	✓	✓	✓
2	External Dependencies	✗	✗	✗	✓
3	Executable scripts (../hello)	✗	✗	✓	✓
4	IDE support	✗	✗	✗	✓
5	(Easy) Debugging	✗	✗	✗	✓

```
hello.java:  
//usr/bin/env jbang "$0" "$@" ; exit $?  
//DEPS com.github.lalyos:jfiglet:0.0.8
```

# Valid Java AND shell script

```
import com.github.lalyos.jfiglet.FigletFont;
```

## External Dependency management

```
class hello {
```

## Compile and run in one!

```
public static void main(String... args) throws IOException {
    System.out.println(FigletFont.convertOneLine(
        "Hello " + ((args.length>0)?args[0]:"jbang")));
}
```

❯ ./hello.java devnation!  
[jbang] Resolving dependencies...

```
> ./hello.java devnation!
[jbang] Resolving dependencies...
[jbang]      Resolving com.github.lalyos:jfiglet:0.0.8...Done
[jbang] Dependencies resolved
[jbang] Building jar...
```

[jang] building jar...  
[ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ]

```
> jbang edit --live=idea hello.java
[jbang] Running `idea /Users/max/.jbang/cache/projects/hello.java_jbang_ecdedafb2d74a2
ad5391f690630f6c6c48aeb5a96ef5394c93455a510b47b10a/hello`
[jbang] Watching for changes in /Users/max/code/personal/jbang-tutorial
```

The screenshot shows the IntelliJ IDEA interface with the following details:

- Project Structure:** On the left, the project tree shows a `gradle` folder, a `src [main]` folder containing a `sources root` and a file named `hello`. Other files listed are `.classpath`, `.project`, `build.gradle`, and `gradlew`.
- Code Editor:** The main editor window displays the `hello.java` file. The code is as follows:

```
public static void main(String... args) throws Exception {    args: String[0]@578
    System.out.println(FigletFont.convertToOneLine(
        "Hello " + ((args.length>0)?args[0]:"jbang")));
}
```
- Debug Bar:** Below the editor is a toolbar with various debug icons.
- Debug View:** A panel titled "Debug: Unnamed" contains:
  - A "Debugger" tab is selected.
  - A "Frames" section showing a single frame: "main" @ 1 in group "main": RUNNING.
  - A "Variables" section showing the variable `args` with the value `{String[0]@578}`.



Eclipse



Emacs w/ Spacemacs Java



Apache NetBeans

# Yes - They All Work!



IntelliJ Idea



Neovim w/ spacevim Java



Visual Studio Code

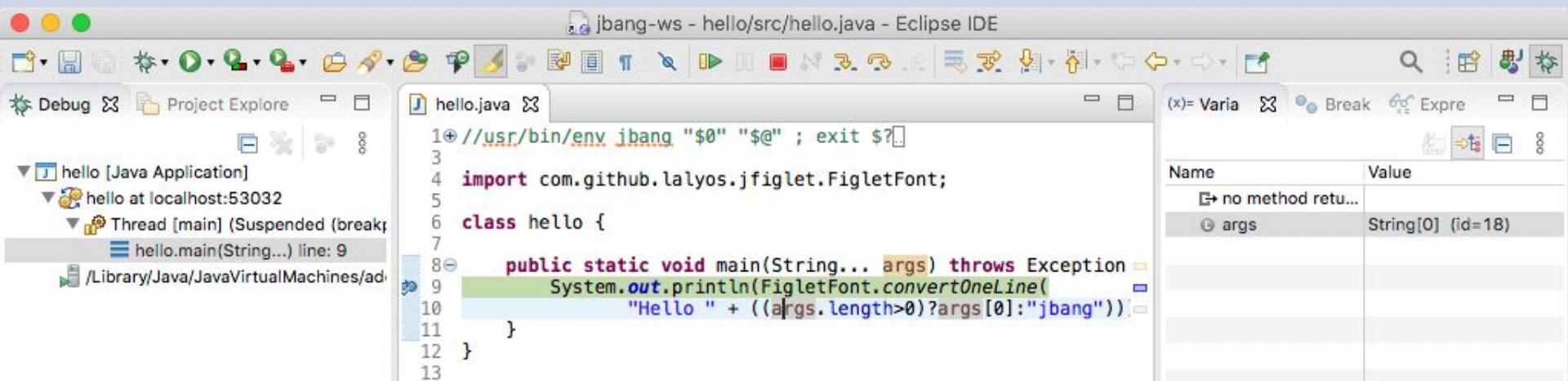


Github Codespaces



```
java -agentlib:jdwp=transport=dt_socket,server=y,suspend=y,address=*:4004  
hello.java
```

```
> jbang --debug hello.java  
Listening for transport dt_socket at address: 4004
```





# Run everything from anywhere

```
> jbang https://github.com/jbangdev/jbang/blob/master/examples/jfxtiles.java
```

Initialization: 738ms

check 1

check 2

Rendering : 2817ms

Nodes in Scene: 1349

Yup!  
Auto-configuration of  
JavaFX modules



# Automatic download of Java

```
//usr/bin/env jbang "$0" "$@" ; exit $?
//JAVA 14+
//JAVAC_OPTIONS --enable-preview -source 14
//JAVA_OPTIONS --enable-preview

import static java.lang.System.*;

public class records {

    record Point(int x, int y) {}

    > jbang records.java
public [jbang] Downloading JDK 14. Be patient, this can take several minutes...
    ^ [jbang] Installing JDK 14...
    C [jbang] Building jar...
}
Note: records.java uses preview language features.
Note: Recompile with -Xlint:preview for details.
Point[x=2, y=4]
```





# How do I get it ?

<https://jbang.dev/download>

Windows

Linux

Mac

Docker/Container

Github Action



# Init for getting started quickly

```
> jbang init -t cli hellocli.java
[jbang] File initialized. You can now run it with 'jbang hellocli.java' or edit it using 'code `jbang edit hellocli.java`'
> ./hellocli.java
[jbang] Building jar...
Hello World!
> ./hellocli.java --help
Usage: hellocli [-hv] <greeting>
hellocli made with jbang
    <greeting>  The greeting to print
    -h, --help      Show this help message and exit.
    -V, --version   Print version information and exit.
```

```
//REPOS jboss,google
```

Easy add common  
maven repositories

```
//REPOS acme=https://maven.acme.local/maven
```

Use custom incl.  
Secured repositories

```
@GrabResolver("mavenCentral") // (2)  
  
@GrabResolver(name='acme', root='https://maven.acme.local/maven')  
  
@Grapes({ // (3)  
    @Grab(group="org.codehaus.groovy", module="groovy", version="2.5.8"),  
    @Grab(module = "log4j", group = "log4j", version = "1.2.17")  
})
```

Use Groovy style @Grab

```
hello.java:
```

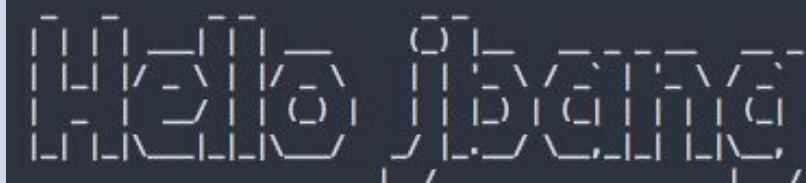
```
//usr/bin/env jbang "$0" "$@" ; exit $?
//DEPS https://github.com/lalyos/jfiglet
```

```
import com.github.lalyos.jfiglet.FigletFont;
```

```
class hello {
```

```
    public static void main(String... args) throws Exception {
        System.out.println(FigletFont.convertOneLine(
            "Hello " + ((args.length>0)?args[0]:"jbang")));
    }
}
```

```
› jbang hellojpackit.java
[jbang] Resolving dependencies...
[jbang]     Resolving com.github.lalyos:jfiglet:master-SNAPSHOT...Done
[jbang] Dependencies resolved
[jbang] Building jar...
```



Use github repos as  
dependencies (snapshot,  
branches & tags)

```
hello.jsh:  
//usr/bin/env jbang "$0" "$@" ; exit $?  
//DEPS com.github.lalyos:jfiglet:0.0.8  
  
import com.github.lalyos.jfiglet.FigletFont;  
  
System.out.println(FigletFont.convertOneLine(  
    "Hello " + ((args.length>0)?args[0]:"jbang")));  
/exit
```

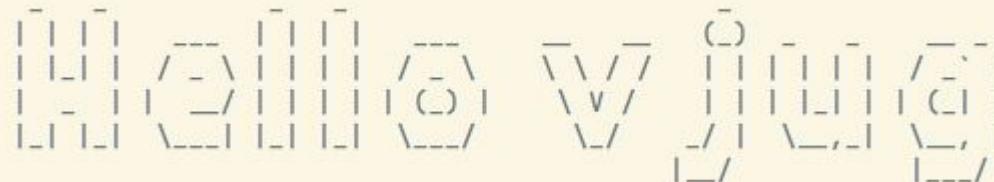
jshell !

No main()!

arguments!

Executable jshell script WITH arguments!

```
> ./hello.jsh vjug
```



# Write kubectl extensions

```
kubectl example pod list
```

Pod Name	namespace
<hr/>	
coredns-6955765f44-f966p	kube-system
coredns-6955765f44-xnzbq	kube-system
etcd-kind-control-plane	kube-system
kindnet-cznll	kube-system
kube-apiserver-kind-control-plane	kube-system
kube-controller-manager-kind-control-plane	kube-system
kube-proxy-tw9cb	kube-system
kube-scheduler-kind-control-plane	kube-system
local-path-provisioner-7745554f7f-gk5j9	local-path-storage

See how at <https://github.com/jbangdev/k8s-cli-java>